



## Waterloo Pool League - Winter League 2017-2018

### Playing Rules & Regulations:

All matches in the Waterloo Pool League are played to World Eightball Pool Federation rules. Nothing contained in these playing rules and regulations shall be interpreted as overriding these official rules of the game. They are tournament playing rules applicable only in the context of the Winter League of the Waterloo Pool League. In case of dispute, please consult the tournament director(s).

1. a) The entry fee to the league is **£50** per Team. This includes entry into the Team Cup.  
b) Team Registration **must be paid** prior to the team being entered into the league draw. Any team not having paid their team registration fee by the published draw date will not take part in the winter league.  
c) All cheques must be made payable to Waterloo Pool League.  
d) Details on how to make on-line payments can be obtained from any committee member.  
e) The League winners and Team KO winners will win Paid Entry into Champion of Champions Competition (This amount is set by the EPA).  
f) Should either of these teams qualify for the Champion of Champions Finals (normally played at Great Yarmouth in November) the League winners will also receive the full cost of their accommodation. The team KO winners will receive half the price of their accommodation.
2. a) Player registration is **£10** per adult, **£5** for Junior's, to be collected by the Team Captains upon completion of the Player Registration Form.  
b) All adult players who paid £5 registration into the 2017 Summer League will only be required to pay **£5**.  
c) Details on how to make on-line payments can be obtained from any committee member.  
d) Teams are required to register at least **6** players before the start date of the season.  
e) Teams can register up to a maximum of **10** players, plus **2** of either/or Ladies/Juniors.  
f) Players **must be** registered within 7 days of playing.  
g) Registration will **not be complete** until **both** Registration Form and Player Fee has been received by the League.  
h) Any team playing an unregistered player in any set within a match will be **deducted 3 points** and any frames won by the offending player.
3. a) Matches are held on Tuesday evenings (or any other evening **within the fixture week** if mutually agreed in advance by both teams).  
b) If a match is played on any other evening than the scheduled Tuesday, the team requesting the change of date must give at least 24 hours notice to both the opposing team AND the host venue (who may be providing & preparing match food).  
c) The evening can only be rearranged if the non-postponing team agrees, as they have the final say.  
d) The league **MUST** be notified if there are any changes to the fixtures.  
e) If a team is unable to attend a match (providing they have not already given 24 hrs re-arrangement notice as above) they must contact the other team, the host venue and notify the League by midday of the match day at the latest.  
f) Any team failing in this will have **3 penalty points deducted and forfeit the match 16 v 0**.  
g) On the second occasion they will forfeit the match 16 v 0 **and be expelled from the League**.



4. a) Matches will commence at 8:00 pm.  
b) Visiting teams should ideally be at the venue by 7:45pm.  
c) The Home Team should make the match table available to the opposition for 15 minutes practice no later than 7:45pm if required.  
d) Should the visiting team arrive later than 7:45pm then the match table practice time will be reduced - matches should always commence prompt at 8:00pm.  
e) Any team arriving late for the designated start time of a match can be docked 1 frame every 10 minutes.  
f) League representatives will either be on site or contactable by phone to ensure that all matches start on time. Any team not available to begin the match at 8 will be put 'on the clock' and frames docked as above. This is not subject to negotiation by respective captains.  
g) If they have failed to arrive after 1 hour, by 9pm, they will have **3 penalty points deducted and forfeit the match 16 v 0**.  
h) On the second occasion they will forfeit the match 16 v 0 **and be expelled from the League**.
5. a) Team Captains should notify each other if there are any players who will be late to the venue before the match commences, otherwise they will forfeit the frame.  
b) If the player has not arrived by the time his/her frame is due to start they will forfeit the frame. The non-attending players name should be removed from the match sheet for that set, giving his opponent a no-show win for the player stats.
6. a) A match consists of **16** singles frames, **4** sets, each set of **4** frames.  
b) Player names should be entered on the match sheet **prior to each set**.  
c) Playing order to be **written down separately** at the start of each set before being combined onto the result sheet  
d) Player names may be entered **in any order, in any set**.  
e) Players competing in the second, third or fourth sets need not be the same players that competed in the first.  
f) Should a player be substituted for the second set they may be re-introduced for subsequent sets.  
g) If the match result is a draw (8 - 8) then there will be a 1-frame play-off.  
h) A winning team will be awarded 3 points, a win-draw 2 points and a team losing the play-off will be awarded 1 point.
7. a) All teams are required to play a match if they have at least **3** players available.  
b) No team can start a match without a minimum of **3** players available.  
c) If a team only fields **3** players, they must enter the attending player's names in positions 1-3 in each set on the Match Sheet  
d) A team intending to play with only 3 players should inform the opposing captain **before names are entered on the match sheet**, to allow them to decide their no-show win players.
8. a) Each team will be allowed ONE legitimate fixture postponement during the first section of the season, and ONE during the second section.  
b) Postponed matches will then (where possible) be rescheduled to the allocated 'catch-up' weeks. This will be assigned by the tournament director(s) and is not subject to negotiation.  
(NOTE: By 'legitimate' postponement, we mean where sufficient notice has been given according to 3 above.)



c) Should any further postponements be required during any section of the season then the offending team will have **3 points deducted for each further postponement.**

9. a) In the event of a team withdrawing/ being expelled from the League and not completing the season, all win/loss fixture results involving the team will be erased from the League Table. So as to not penalise other players, should a team be expelled then the individual player stats figures accrued by opposing players will remain.

b) Any players from the expelled team that may be involved in singles/doubles competitions will also automatically be withdrawn from these additional events. Any wins already achieved in these events by the eliminated player will remain. (This may be unfortunate for some, but these events cannot be re-drawn or re-played).

10. a) The 'Home' team should provide the match sheet for each match - these are easily downloaded from the web-site

b) If a Waterloo League match sheet is not used and the details are entered on anything other than this the offending team **will be deducted 1 penalty point.**

c) The Captain of the winning team must Email a completed & legible copy of the Match Sheet to [results@waterloopool.co.uk](mailto:results@waterloopool.co.uk) by 8pm on the day following the fixture. Alternatively, the match sheet should be left behind the bar at Spots & Stripes for collection.

d) If the match sheet is not received by either of these methods by the Saturday of the week of the match then the offending team **will be deducted 1 penalty point.**

**League Secretary**

[www.waterloopool.co.uk](http://www.waterloopool.co.uk)

**Amended - October 2017**